# High p<sub>T</sub> b-tagging



Marcel Vos, Marseille b-tagging workshop, 10-11 May 2007

# High pT b-tagging studies

Vital in some studies, i.e. resonance searches with
hadronic final states:
Most obvious is Z' (or g\*) -> bb
Maybe more relevant is Z' (or g\*) -> tt (high p<sub>T</sub> top tagging)

And "the tail" of many others:

b-jet spectrum

invariant mass dependence top pairs SUSY with b-jets  $L = c \tau \gamma$  -> THE experimental signature for b-tagging is strongly enhanced for high p<sub>T</sub> b-jets

This makes it easier to tag the jets, or does it?

First Vertex Detector layer First Vertex Detector layer D-meson flight path D-meson flight path B-meson flight path B-meson flight path 





Number of tracks in jet (core) increases with jet  $\mathsf{E}_{_{\!\mathrm{T}}}$ 

jet core is getting very dense (shared hits in pixel detector) # tracks from B-decay = constant: relative weight tracks from B-decay decreases High  $p_{\tau}$  b-tagging does not fit the usual assumptions: requires a solution of its own.

Secondary vertexing algorithms seems more promising than
 impact parameter-based taggers (vertex gives very clear
 indication, while d<sub>o</sub> resolution degrades for decay outside B-layer)



#### **Some remote history: p**<sub>T</sub> **dependence of b-tagging**



#### Some history: Rome samples for high p<sub>T</sub> b-jet studies

- $Z_{H} \rightarrow \begin{cases} b \ b \ constant{0}{20000} events \\ u \ u \ constant{0}{20000} events \end{cases}$
- (2 Tev) (c c c) = 20000 events
  - Private production using the GRID (LCG)
  - **ATHENA** release 10.0.1 Full Simulation
  - **Rome Final Layout geometry**



From: A. Kostyukhin, Secondary vertex based b-tagging, ATL-PHYS-2003-033 Secondary vertex properties for b- and u-jets in a WH120 sample.



From: A. Kostyukhin, Secondary vertex based b-tagging, ATL-PHYS-2003-033 Secondary vertex properties for b- and u-jets in a WH400 sample.



From: A. Kostyukhin, Secondary vertex based b-tagging, ATL-PHYS-2003-033 Secondary vertex properties for b- and u-jets in a WH120 sample.



Note: 3D distance SV-PV not used in SV1 tagger (reason: correlation with IP)

### Secondary vertex tagging (Rome)



Sormalized Secondary VTX mass distributions for u-jets (red) and b-jets (black) reconstructed with BtagVrtSec

#### p<sub>T</sub> dependence on Rome samples (SV1 versus 2D)



30/05/2000	30/	05	/20	06
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# The present

Small offical samples for Zh->bb,cc,uu have been requested. Reconstruction done with ATHENA 12.0.6\_01 for cc and uu. The bb samples are stuck at the generation stage (WHY?).

Awaiting the perfect ATHENA release, privately generated a trial version of the ZH samples: exact copy of offical samples (by intention, cross-checked a few global distributions)

Changes withr respect to Rome: misalignment, extra material, new tracking vs. iPatRec,

## The present (SV1 versus 2D)



Nevertheless IP2D performance essentially the same as in "Rome" analysis SV1 performance dramatically degraded with respect to "Rome"

NOTE: SV1 not intended for stand-alone use ging workshop, 10-11 May 2007

## The present



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### The present (CSC samples)



Distributions of all observables used by SV1 to distinguish band u-jets seem quite seriously degraded<sup>0-11 May 2007</sup>

## The present present mples)



SV-PV distance (significance) to be added to likelihood for stand-alone SV tagger<sub>os, Marseille b-tagging workshop, 10-11 May 2007</sub>

#### get\_tag Reconstruction/VKalVrt/BTagVrtSec -r 12.0.6

>> 2.0.6;AtlasReconstruction;/Reconstruction/VKalVrt/BTagVrtSec;BTagVrtSec-00-02-04 (Mon Oct 16, 2006)

#### get\_tag Reconstruction/VKalVrt/BTagVrtSec -r 12.0.3

>> 2.0.3;AtlasReconstruction;/Reconstruction/VKalVrt/BTagVrtSec;BTagVrtSec-00-01-11 (Mon Jul 24, 2006)

No major change in Seconday vertex code (BTagVrtSec)

Diff for /offline/Reconstruction/VKalVrt/BTagVrtSec/src/BTagVrtSec.cxx between version 1.25 and 1.34

	version 1.25, 2006/07/24 16:35:34	version 1.34, 2006/10/22 10:54:37
	Line 15	Line 15
	const std∷string& name,	const std::string& name,
	const IInterface* parent):	const IInterface* parent):
	AlgTool(type,name,parent),	AlgTool(type,name,parent),
	m_CutSctHits(6),	m_CutSctHits(4),
	m_CutPixelHits(1),	m_CutPixelHits(1),
	m_CutSiHits(9),	m_CutSiHits(7),
1	m_CutBLayHits(0),	m_CutBLayHits(0),
	m_CutSharedHits(0),	m_CutSharedHits(0),
	m_CutPt(769.2),	m_CutPt(769.2),
	Line 84	Line 84
	m_massK0 = 497.648 ;	m_massK0 = 497.648 ;
	m_massLam =1115.683 ;	m_massLam =1115.683 ;
		m_MultiVertex = 0 ;

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# The present: CSC Tracking



Reconstructed track multiplicity (after quality cuts) for high p<sub>T</sub> jets much reduced with respect to Rome Track parameter distributions (chi-squared, N hits in pixel, silicon, B-

layer) do not seem to provide hints

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# The future

In the long run: decidated high  $p_{T}$  algorithm based on existing secondary vertex based algorithm(s) Work with several hypothesis for the decay radius (within B-layer / outside, or even for  $V_0$  vertices outside the pixel detector). Should provide a smooth transition from low to high  $p_{T}$  jets.